

# 4.6 Geometrical optics

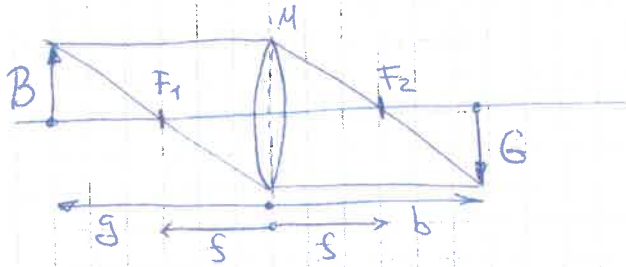
\* thin lense approximation

$$\Delta x' = -\frac{1}{f} x_0 \quad f - \text{focal length}$$

matrix equation

$$\begin{pmatrix} x \\ x' \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ -1/f & 1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_0' \end{pmatrix} \quad \text{similar for } y$$

Example: point-to-point transformation



F - focus, image point

condition  $\frac{1}{g} + \frac{1}{b} = \frac{1}{f}$  (optics)

matrix representation

$$R_x = \begin{pmatrix} 1 & b \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ -1/f & 1 \end{pmatrix} \begin{pmatrix} 1 & g \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & g \\ -1/f & 1 - g/b \end{pmatrix}$$

drift          lense          drift

$$R_{12} = 0$$

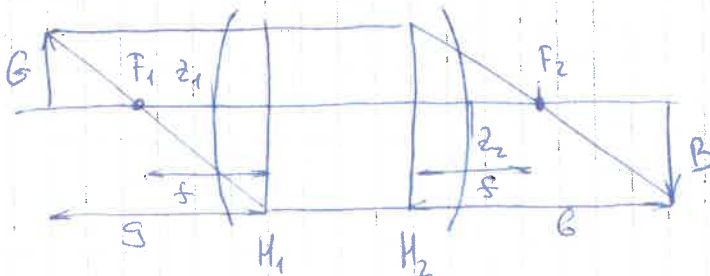
focusing strength  $R_{21} = -1/f$

scaling of transformation (amplification)

$$(x/x_0) = M = \frac{B}{G} = -\frac{b}{g} = R_{11}$$

$$(x'/x_0') = M^{-1} = -\frac{g}{b} = R_{22}$$

\* thick lense - additional drift, principal planes, gaps (H)



$$\begin{pmatrix} 1 & z_2 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ -1/f & 1 \end{pmatrix} \begin{pmatrix} 1 & z_1 \\ 0 & 1 \end{pmatrix} \quad \text{real lense}$$

$$\begin{pmatrix} 1 - \frac{z_2}{f} & z_1 + z_2 - \frac{z_1 z_2}{f} \\ -\frac{1}{f} & 1 - \frac{z_1}{f} \end{pmatrix}$$

$$\frac{1}{f} = -R_{21}$$

$$z_1 = \frac{R_{22} - 1}{R_{21}} ; z_2 = \frac{R_{11} - 1}{R_{21}}$$

Examples:

- radial focusing quadrupole

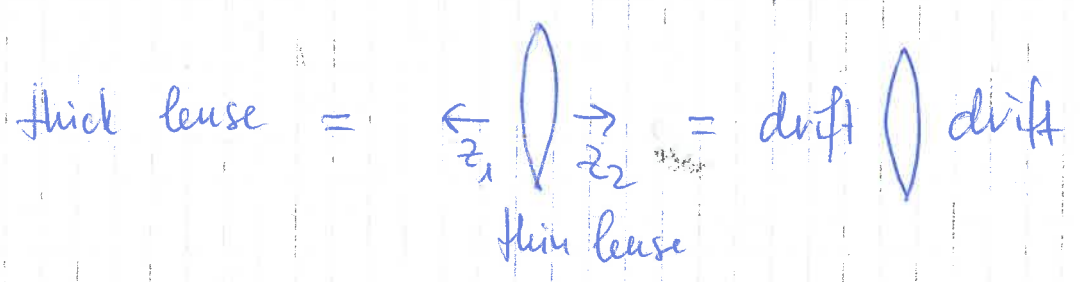
$$f = \sqrt{K_x} \sin(\sqrt{K_x} L)$$

$$z_1 = \frac{\cos(\sqrt{K_x} L) - 1}{-\sqrt{K_x} \sin(\sqrt{K_x} L)}$$

$$z_2 = z_1$$

- homogeneous dipole

$$z_1 = z_2 = \rho_0 \tan \frac{\alpha}{2} \quad (\alpha = \frac{L}{\rho_0})$$



# 4.7. Phase ellipse

up to now - single particle, now a bunch

$$\vec{x}(s) = R(s) \vec{x}(0) \text{ - the same principle}$$

-  $(x, x')$ -plane,  $\rho(x, x')$  - particle density can be presented as ellipse

in 2D described by matrix

$$\mathcal{C}_x = \begin{pmatrix} \mathcal{C}_{11} & \mathcal{C}_{12} \\ \mathcal{C}_{21} & \mathcal{C}_{22} \end{pmatrix} \text{ C-matrix}$$

$$\mathcal{C}_x \text{ - symmetric } \mathcal{C}_x = \mathcal{C}_x^T \quad \begin{pmatrix} \mathcal{C}_{12} \\ \mathcal{C}_{21} \end{pmatrix}$$

$$\det(\mathcal{C}_x) > 0$$

①  $\vec{x}^T \mathcal{C}_x^{-1} \vec{x} = 1$  - equation of ellipse

$$\hookrightarrow \frac{1}{\det(\mathcal{C}_x)} \begin{pmatrix} \mathcal{C}_{22} & \mathcal{C}_{12} \\ -\mathcal{C}_{12} & \mathcal{C}_{11} \end{pmatrix}$$



$$\frac{x^2}{a^2} + \frac{x'^2}{b^2} = 1$$

$$\vec{x} = \begin{pmatrix} x \\ x' \end{pmatrix}$$

vector from origin to ellipse boundary

②  $\mathcal{C}_{22} x_1^2 - 2\mathcal{C}_{12} x_1 x_2 + \mathcal{C}_{11} x_2^2 = \det(\mathcal{C}_x) = \epsilon_x^2$

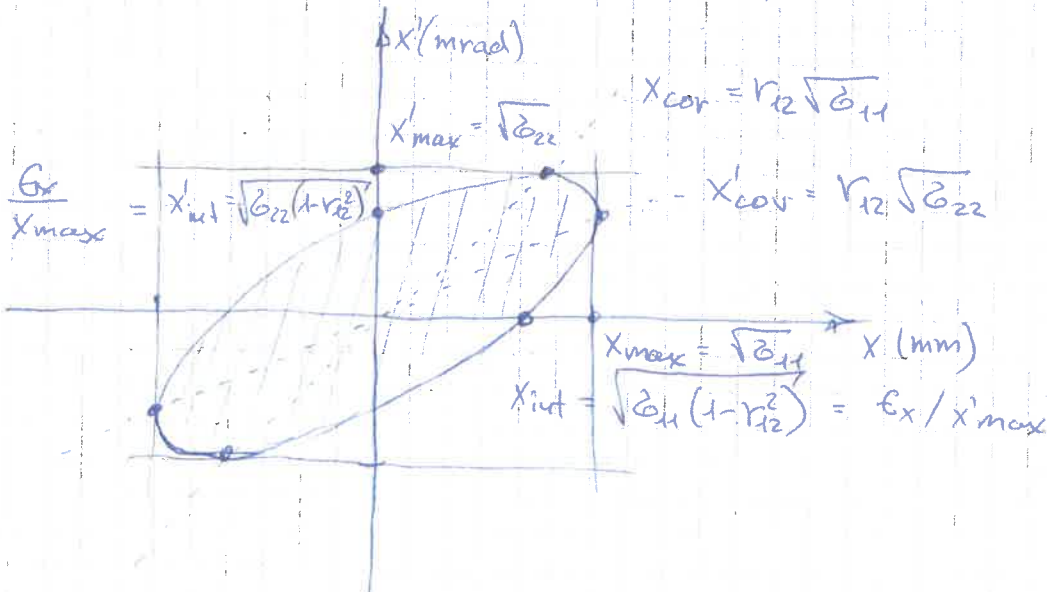
emittance  $\epsilon_x = \pi \epsilon_x = \pi \sqrt{\det(\mathcal{C}_x)}$  (often  $\epsilon_x$  is emittance)   
 ↑ surface of the ellipse

maximal values  $x_{max} = \sqrt{\mathcal{C}_{11}}$

$$x'_{max} = \sqrt{\mathcal{C}_{22}}$$

$\mathcal{C}_{12}$  - correlation between  $x$  and  $x'$

dimensionless correlation parameter  $r_{12} = \frac{\mathcal{C}_{12}}{\sqrt{\mathcal{C}_{11} \mathcal{C}_{22}}} \in [-1, 1]$



4.8. Density distribution in phase ellipse

Gaussian in 2D

$$\rho(\vec{x}) = \frac{1}{2\pi\epsilon_x} \exp\left(-\frac{1}{2} \vec{x}^T \underbrace{\mathcal{C}_x^{-1}}_{\text{standard deviation}^{-2}} \vec{x}\right)$$

in 6D:  $(2\pi)^3 \epsilon_x \epsilon_y \epsilon_z$       standard deviation<sup>2</sup> = STD<sup>2</sup>

STD<sup>2</sup> = 1    encloses 39.3% of particles     $\epsilon_x^{1\sigma} = \sqrt{\mathcal{C}_{11}\mathcal{C}_{22} - \mathcal{C}_{12}^2}$

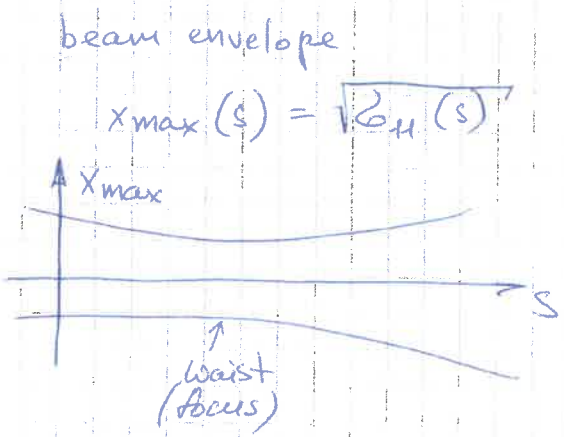
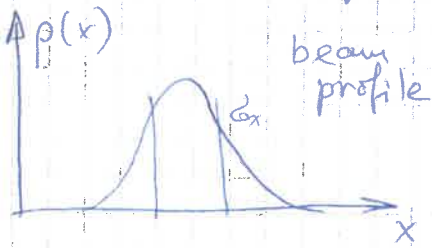
STD<sup>2</sup> = 4    → 86.5%    →     $\epsilon_x^{2\sigma} = 4 \epsilon_x^{1\sigma}$

STD<sup>2</sup> = 9    → 98.5%    →     $\epsilon_x^{3\sigma} = 9 \epsilon_x^{1\sigma}$

real distribution deviates from Gaussian. beam tube instead of ∞ scattered particles - halo

slide

4.9 beam envelope



4.10 Transformation of phase ellipse

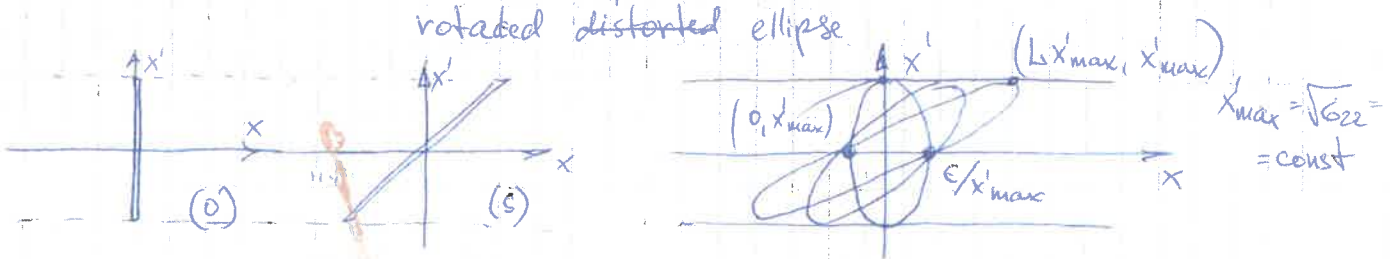
$$\mathcal{C}_x(s) = R_x(s) \mathcal{C}_x(0) R_x^T(s) \quad \text{proof see textbook}$$

examples

\* drift with length L

upright ellipse

$$\mathcal{C}_x(L) = \begin{pmatrix} 1 & L \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \mathcal{C}_{11}(0) & 0 \\ 0 & \mathcal{C}_{22}(0) \end{pmatrix} \begin{pmatrix} 1 & 0 \\ L & 1 \end{pmatrix} = \begin{pmatrix} \mathcal{C}_{11}(0) + L^2 \mathcal{C}_{22}(0) & L \mathcal{C}_{22}(0) \\ L \mathcal{C}_{22}(0) & \mathcal{C}_{22}(0) \end{pmatrix}$$

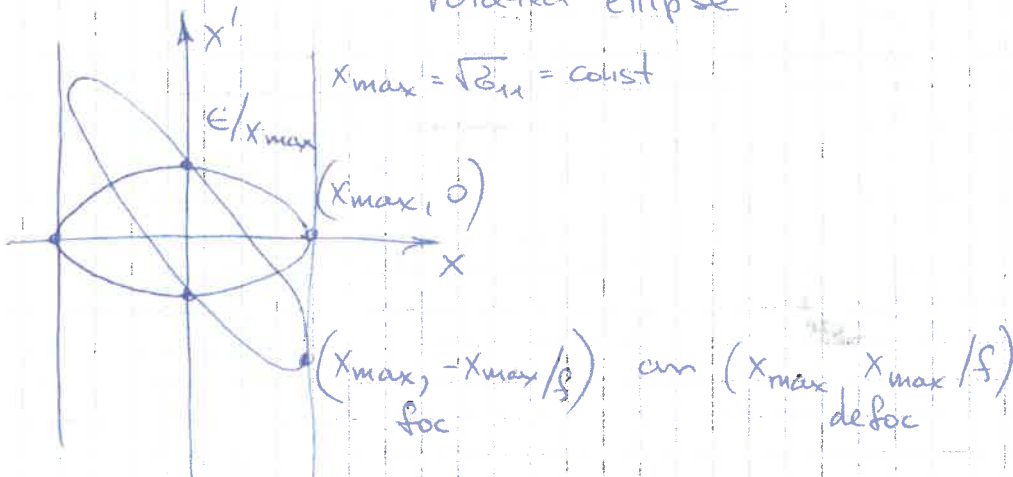


\* thin lens with  $1/f_x$

$$G_x \begin{pmatrix} 1 \\ f_x \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ -1/f_x & 1 \end{pmatrix} \begin{pmatrix} G_{11}(0) & 0 \\ 0 & G_{22}(0) \end{pmatrix} \begin{pmatrix} 1 & -1/f_x \\ 0 & 1 \end{pmatrix} =$$

$$= \begin{pmatrix} G_{11}(0) & -G_{11}(0)/f_x \\ -G_{11}(0)/f_x & G_{22}(0) + G_{11}(0)/f_x^2 \end{pmatrix}$$

rotated ellipse



4.11. Phase space in multi-dimensional

analogously! example: dispersive broadening of phase ellipse (slide)

4.12. Ion-Optical Systems

\* Quadrupole singulett

real magnet  $L \gg 0$

$$f_x = (\sqrt{K} \sin \sqrt{K} L)^{-1} \approx \frac{1}{KL}$$

$$f_y = (-\sqrt{K} \sinh \sqrt{K} L)^{-1} \approx -\frac{1}{KL}$$

principal planes

$$z_{1x} = z_{2x} = \frac{1}{K} \tan \frac{KL}{2} \approx L/2$$

$$z_{1y} = z_{2y} = \frac{1}{K} \tanh \frac{KL}{2} \approx L/2$$

in real computer simulations (x) are calculated exactly  
a single quadrupole makes little sense

\* Quadrupole duplet at a distance  $d$

- + - (2)

$$R = \begin{pmatrix} 1 & 0 \\ -1/f_2 & 1 \end{pmatrix} \begin{pmatrix} 1 & d \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ -1/f_1 & 1 \end{pmatrix} = \begin{pmatrix} 1 - d/f_1 & d \\ -\frac{1}{f_1} - \frac{1}{f_2} + \frac{d}{f_1 f_2} & 1 - \frac{d}{f_2} \end{pmatrix}$$

if  $f = f_1 = f_2 (-) = -f$

⊗  $R = \begin{pmatrix} 1 - d/f & d \\ -d/f^2 & 1 + d/f \end{pmatrix} \Rightarrow$  thick lens with  $f_D = f^2/d$

slide

! no sign = focussing in both planes  $x, y$ !

- Principal planes  $z_1 = -f, z_2 = +f$

typically  $d < |f| \Rightarrow$  on one side

- point-to-point transformation (important to match apertures)

$R_{12} = 0 \quad x = R_{11} x_0 + R_{12} x_0'$



R from ⊗ plus 2x drifts (before & after)

$$R = \begin{pmatrix} 1 & l \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 - d/f & d \\ -d/f^2 & 1 + d/f \end{pmatrix} \begin{pmatrix} 1 & l \\ 0 & 1 \end{pmatrix} =$$

$$= \begin{pmatrix} 1 - d/f - ld/f^2 & 2l + d - d(l/f)^2 \\ -d/f^2 & 1 + d/f - ld/f^2 \end{pmatrix}$$

$R_{12} = 2l + d - d(l/f)^2 \stackrel{!}{=} 0 \Rightarrow f = \pm l \sqrt{\frac{d}{2l+d}}$

first lens foc & the other way around for "-"

lengths:

$g = l + z_1 = l - f$  and  $b = l + z_2 = l + f$

$$R = \begin{pmatrix} -b/g & 0 \\ -d/f^2 & -g/b \end{pmatrix} \Rightarrow$$

dependent on the sign of  $f$   
either scaling up or down



\* quadrupole triplet

example:  $\frac{1}{f} \rightarrow -\frac{2}{f} \rightarrow \frac{1}{f}$

$$R_x = \begin{pmatrix} -1 & 0 \\ -1/f_x & -1 \end{pmatrix}$$

$$R_y = \begin{pmatrix} -1 & 0 \\ -1/f_y & -1 \end{pmatrix}$$

no scaling, point-to-point

Slide

\* telescopic system

2x: point-to-point & parallel-to-parallel

Slide

\* accelerators - repetitive structures of telescopes!

Slide